be construed to impair the validity of any appointment or qualification antedating the taking effect of this Act, nor to affect in any way, any provision of law relating to the transfer of property in this State belonging to decedents or beneficiaries in another state or country.

SEC. 2. And be it further enacted, That this Act shall take effect June 1, 1929.

Approved April 11, 1929.

CHAPTER 342.

AN ACT to incorporate the Town of Fairmount Heights to include the communities known as Fairmount Heights, North Fairmount Heights, Bryn Mawr, Waterford, part of West Fairmount Heights, part of Weisner's sub-division and part of Slocum's sub-division, etc., as hereinafter described in Prince George's County, Maryland; to provide for the government thereof, and to provide for the submission of this question to the qualified voters of said town for their adoption or rejection; and to provide for the election and succession of a Board of Commissioners to be named and known as "Commissioners of Fairmount Heights," who shall have power to make and enforce rules and regulations for the public health and safety; and to authorize, empower and direct the said Commissioners of Fairmount Heights to make annual levies of not to exceed ten (10) cents on each one hundred (100) dollars of the assessable value of the real property of the said Town of Fairmount Heights; for the purpose of improving, maintaining, repairing and lighting roads, streets, alleys, lanes, sidewalks, parking, for improvement of drainage, and for other public improvements, and for providing police and fire protection and other public service, and for defraying the necessary and incidental expenses of the Board of Commissioners in the performance of its public duties; and who shall appoint a Treasurer to receive and disburse said funds; also directing the Board of County Commissioners of Prince George's County to pay over to the said Treasurer of the said Town of Fairmount Heights for the purpose of improving, maintaining, and repairing roads, streets, lanes and